

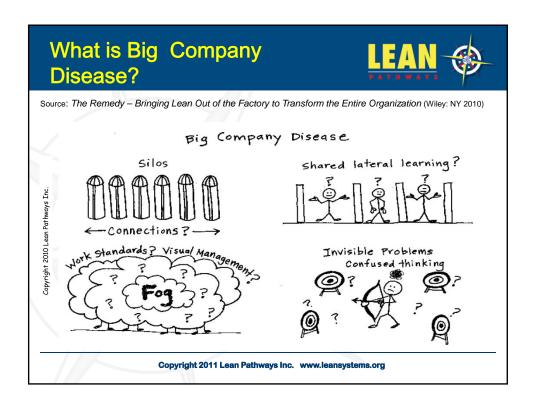
## Big Company Disease – What is it? What's the Remedy?

### Lean Pathways Inc Pascal Dennis

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# → What is Big Company Disease? → Draw out your answer → Don't worry if you "can't draw" → Stick figures, arrows & boxes are fine → Have fun! → Purpose: to clarify, simplify & lock in understanding Copyright 2011 Lean Pathways Inc. www.leansystems.org





#### **Symptoms**



- Silos -- unit efficiency, not overall effectiveness
  - → Internal connections?
  - + Customer connection?
- + Alignment, focus?
- Standards?
- Problems visible?
- Shared, experiential learning?



#### Why Should You Care?



- → Big company disease afflicts even the best...\*
  - + Toyota
  - → Microsoft
  - → HP, Boeing, Disney, Merck, Xerox...
- It almost killed\*
  - **→** IBM
  - + GM
  - → Other...
- → Can it also afflict not-so-big companies?
- \* Source: How the Mighty Fall, by Jim Collins (McGraw-Hill: New York 2009)

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#### **Deming's Deadly Diseases**



- 1. No constancy of purpose
- 2. Emphasis on short-term profits
- Evaluation of performance
  - → Based on narrow, end-of-pipe metrics
- 4. Management mobility
- 5. Running the organization on visible figures only

\* Source: Out of the Crisis, by W. Edwards Deming (MIT CAE, Cambridge 1986)



## Stages of Big Company Disease



- 1. Hubris borne of success
- 2. Undisciplined pursuit of more
- 3. Denial of risk & peril
- 4. Grasping for salvation
- 5. Collapse into irrelevancy or death

\* Source: How the Mighty Fall, by Jim Collins (McGraw-Hill: New York 2009)

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## + What causes Big Company Disease? + Draw out your answer + Don't worry if you "can't draw" + Stick figures, arrows & boxes are fine + Have fun! + Purpose: to clarify, simplify & lock in understanding



#### What is Hubris?



- → Overbearing pride
- + Arrogance
  - + The pride that blinds...
- → He who the Gods would destroy, they first hold high...
- + Pride goeth before destruction...

\* Source: How the Mighty Fall, by Jim Collins (McGraw-Hill: New York 2009)

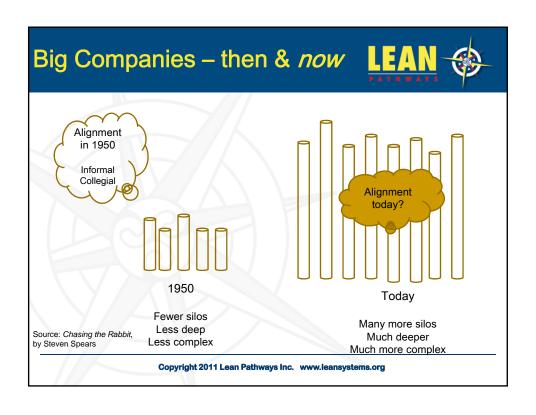
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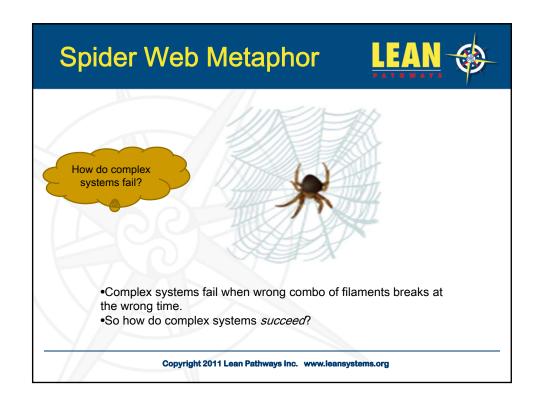
#### **Contributing Factors**



- → Size out of sight, out of mind…
- Complexity
  - → Many, deep silos
- → Self-absorption; the inertia of large objects
  - → "Product out" versus "Customer in" thinking
- → Absence of shared concepts (e.g. TPS, DBS...)
  - → Multiple languages across silos
- How we keep score
  - → Standard cost accounting









### How Do Complex Systems Succeed?



- In nature complex systems in nature achieve order & stability through application of simple rules
- E.g. birds successfully migrate year after year by following rules:
  - → Try to go the same direction as all the other birds
  - → Try to stay in the middle of the flock
  - → Try not to hit anything...
- Can man-made systems achieve stability in this way?

Source: Chasing the Rabbit, by Steven Spears (McGraw-Hill New York 2009)

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#### 'Lean' is.....



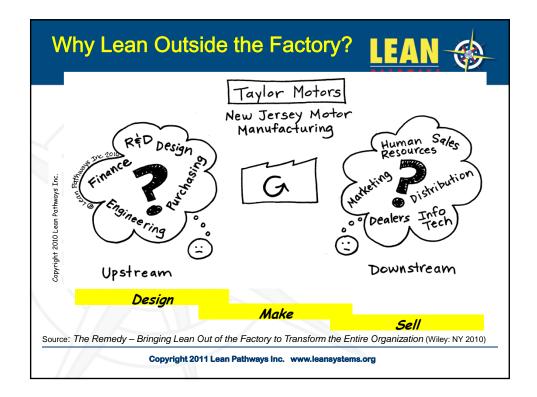
"A business system involving all employees which constantly pursues the elimination of waste & variation to shorten the lead time of a process."



#### A Business System...



- Most industries entail 3 phases
  - + Design
  - + Make
  - + Sell
- → Where is most of the delay?
- → Where do we usually focus?
  - **+** ....
- → The Remedy: bring Lean out of the factory...





#### **Lean Outside the Factory**



- + Sales
- Marketing
- → Design & Engineering
- Planning & scheduling
- Distribution
- + Retail
- Human Resources
- Other?

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#### Homework



- → What is Value in Marketing?
  - + ...
  - +
  - +
- What kind of waste do we see in Marketing?
  - + ..
  - + ..
  - + ...
- What are common mental models?
  - + / ...
  - + ...



#### Homework



- → Answer the same questions for
  - + Sales
  - → Design & Engineering
  - → Planning & Scheduling
  - + Retail
  - → Finance, Human Resources...
- → What is Value?
- → What kind of waste do we see?
- → What are common mental models?

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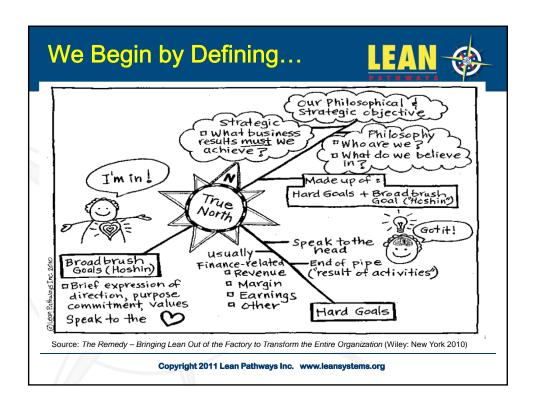
#### So How Do We Avoid *Hubris?*



- By applying Lean Fundamentals across the entire value stream
  - → Strategy Deployment\*
  - ★ The Four Rules
  - → And thereby making problems visible

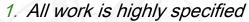
\* Reference: Getting the Right Things Done – a Leader's Guide to Planning & Execution by Pascal Dennis (LEI: Cambridge 2006)





#### The Four Rules





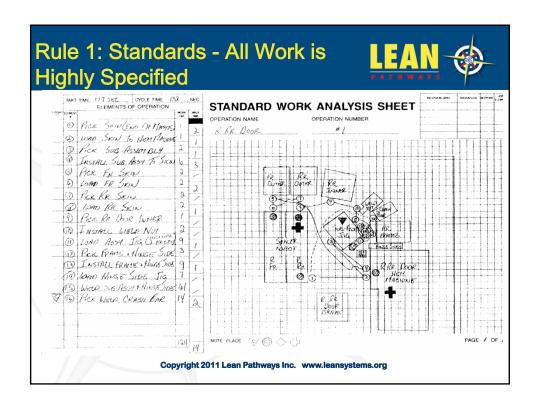


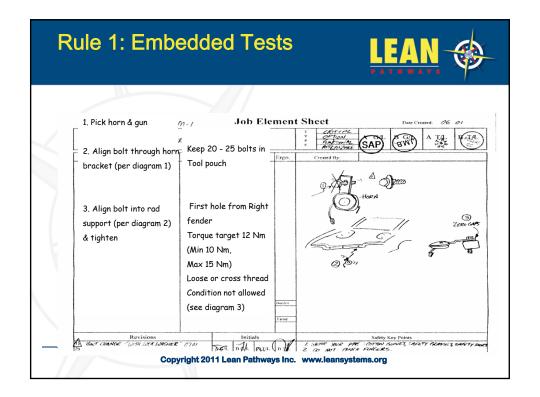
- 3. The pathway for each product & service is simple, pre-specified & self-diagnostic
- 4. Problems are solved using scientific method at lowest level supported by a capable teacher

Source: Chasing the Rabbit, by Steven Spears











## Rule 2: Customer-Supplier Connections



- Direct
  - + Customers and suppliers communicate directly
- Binary
  - → Do/Don't Do and Good/No Good signals
- Self-diagnostic
  - → Problems are immediately obvious
- + Effect
  - An information-rich workplace



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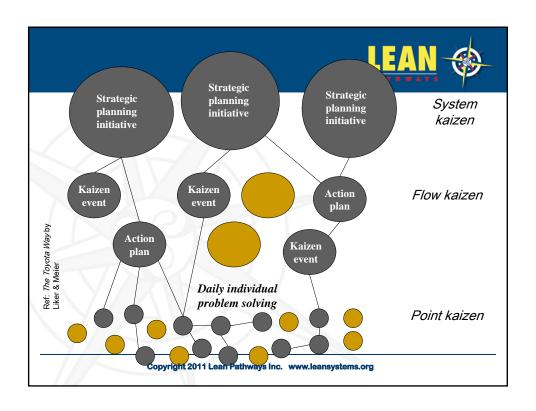
#### Rule 4: Improvement

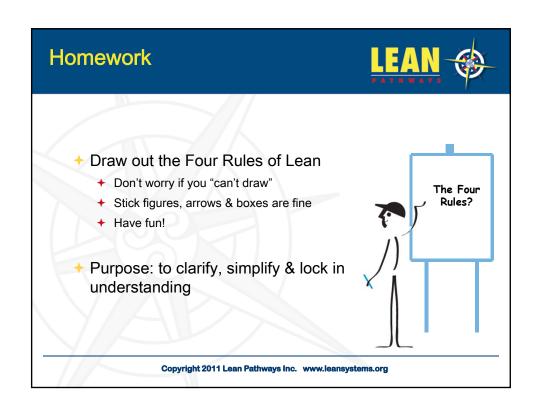


Our Problem Solving approach is:

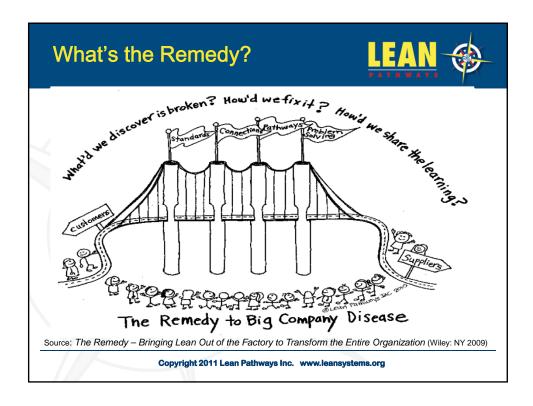
- + Structured
  - → It's a "drill"
- + Standardized
  - → We share our approach laterally
- + Self-diagnostic
  - → Every iteration contains tests
- People who do the work are responsible for improving it
- → Each person is assigned a capable teacher











#### What Can Leaders Do?



- → Understand the nature of Big Company Disease
- Develop a shared language of improvement & disseminate it across the value stream
- → Implement the Four Rules in your zone of control
- Improve how we keep score
- + Other?



## What are you going to do tomorrow?



- → Come up with at least three ideas that will help alleviate
  Big Company Disease in your organization
  - +
  - + ...
  - +
  - + ...

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## Big Company Disease Wilson began to experiment with the the idea of "make problems visible".



